

Key Pre-distribution Based Secure Backbone Formation in Wireless Sensor Networks



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Outline

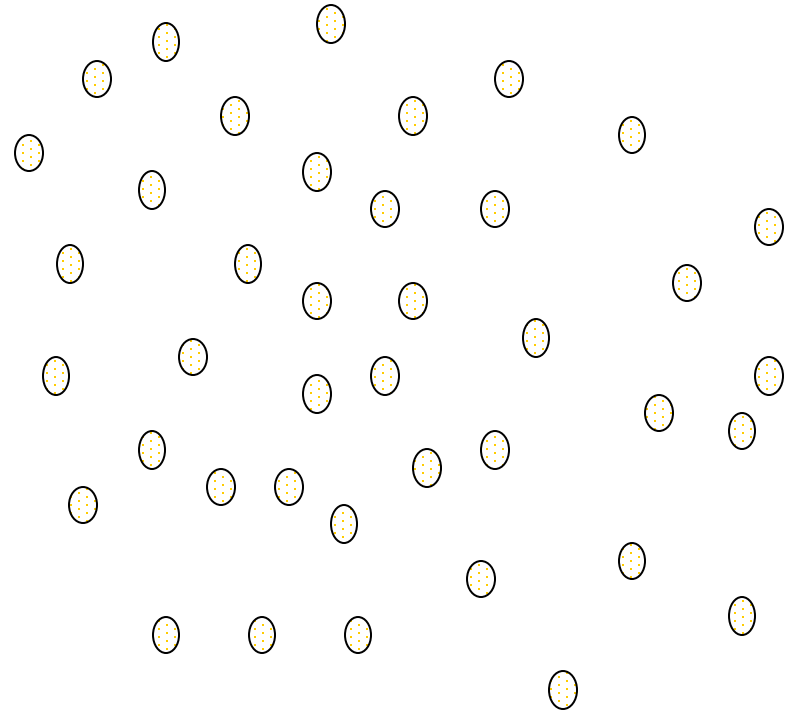
- Motivation
- Key distribution in WSNs
- Extended Generic Top-down Clustering algorithm
- Performance analysis
- Conclusions & future work

Motivation

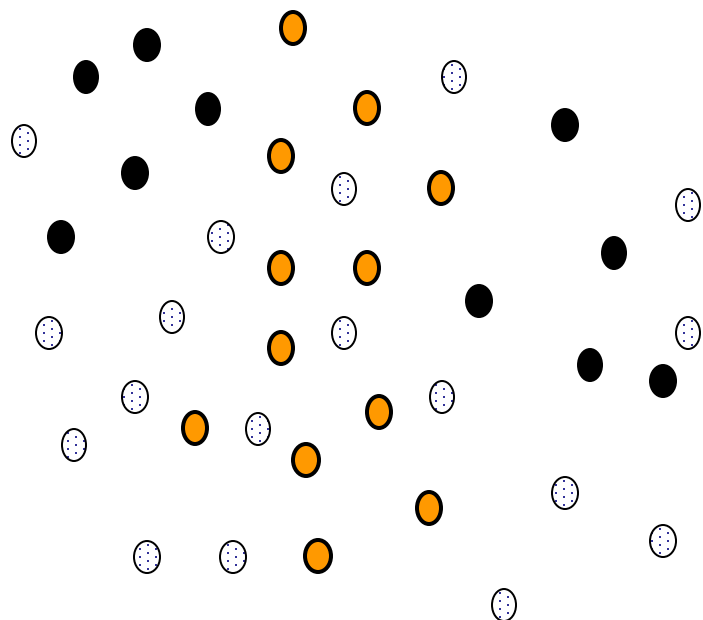
- Wireless Sensor Networks
- Virtual Sensor Networks
 - Perform different tasks
 - Deployed in the same geographical region
 - Involve dynamically varying subset of sensors nodes or users
 - Better resource efficiency through collaboration and resource sharing

Why dedicated WSNs?

- Limited sensing, processing and communication capabilities of the nodes
- Severe power constraints
- Cost



Virtual Sensor Networks



● VSN-1 Nodes

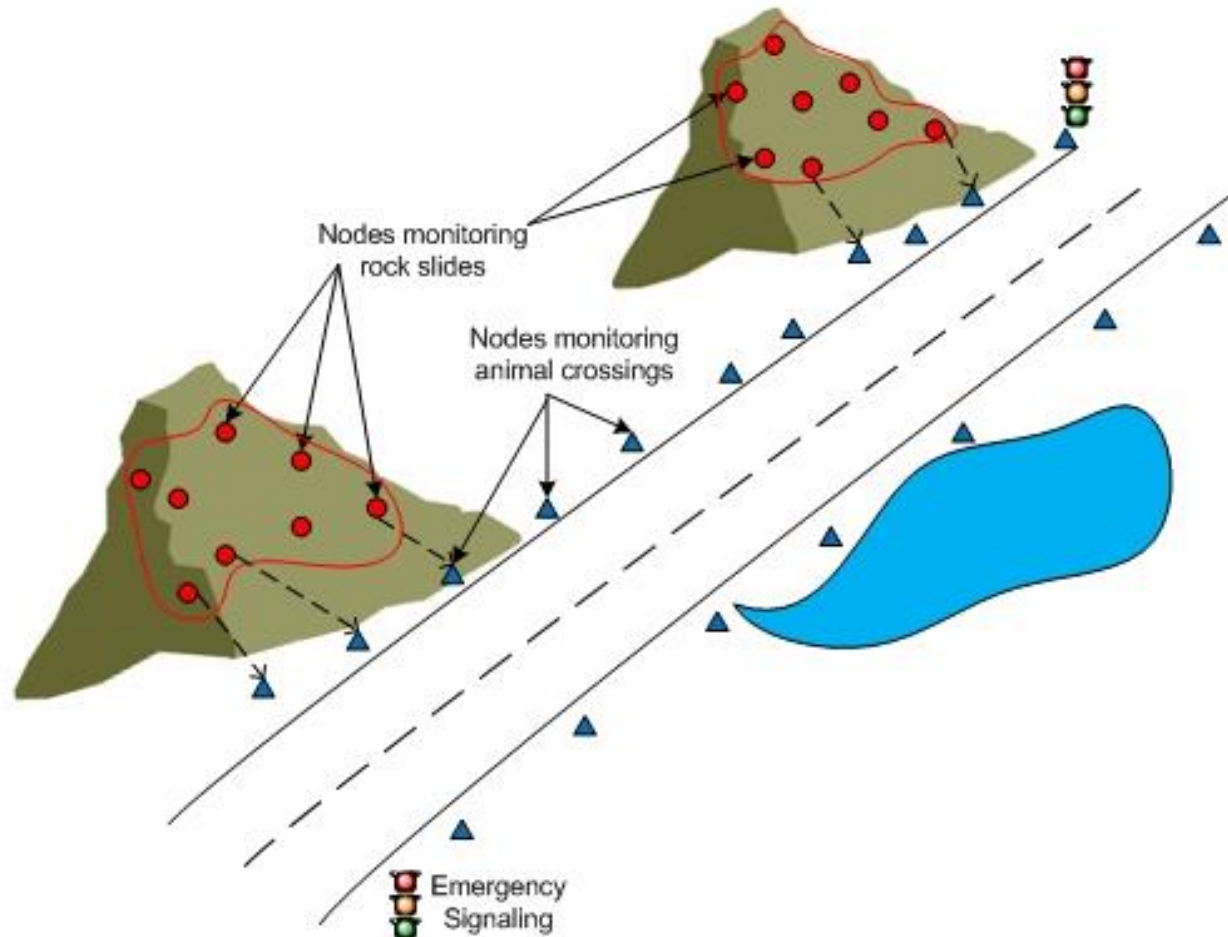
● VSN-2 Nodes

● Other Nodes

- VSN – formed by a subset of nodes dedicated to a certain task or an application
- Other nodes in physical network provide support functions to create, maintain and operate the VSN
- Multiple VSNs on a single WSN
- Membership in VSN may be dynamic

Jayasumana, Han, & Illangasekare, "Virtual Sensor Networks," Proc. ITNG'07

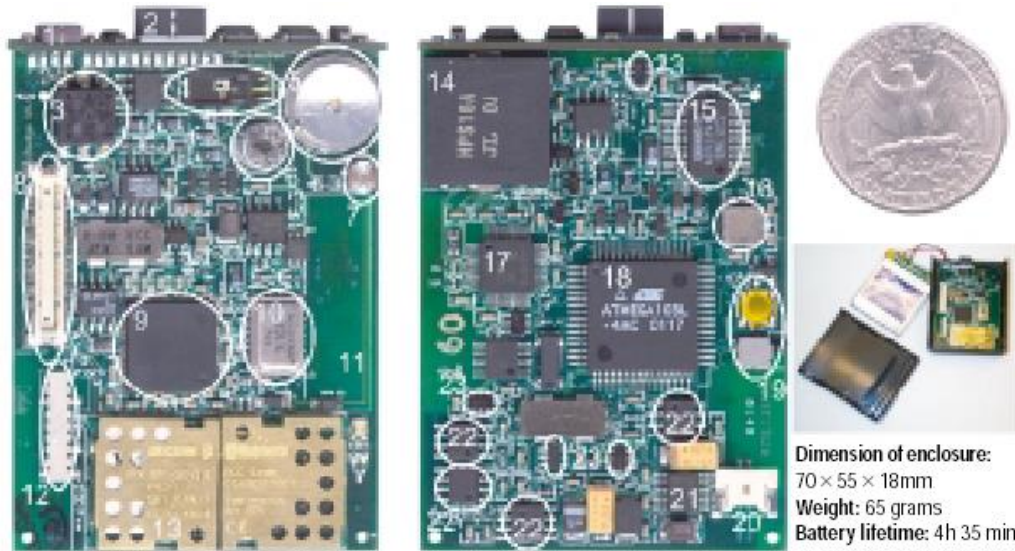
Ex 1: Geographically overlapped applications



Ex 2: Multi-functional sensor networks

- One physical sensor network for different functions
 - Each node equipped with multiple sensors
 - Multiple applications

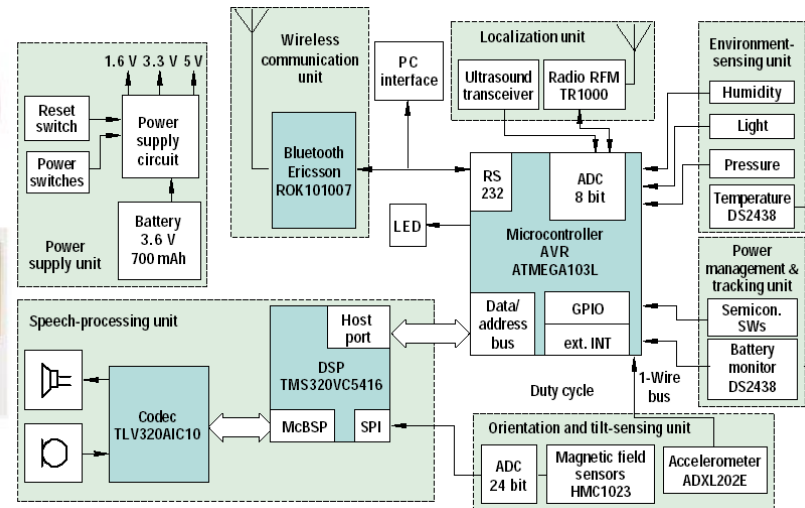
SmartKG iBadge platform (NESL/UCLA)



(a) Top
47 × 68 × 7 mm (1.85 × 2.78 × 0.28")

(b) Bottom

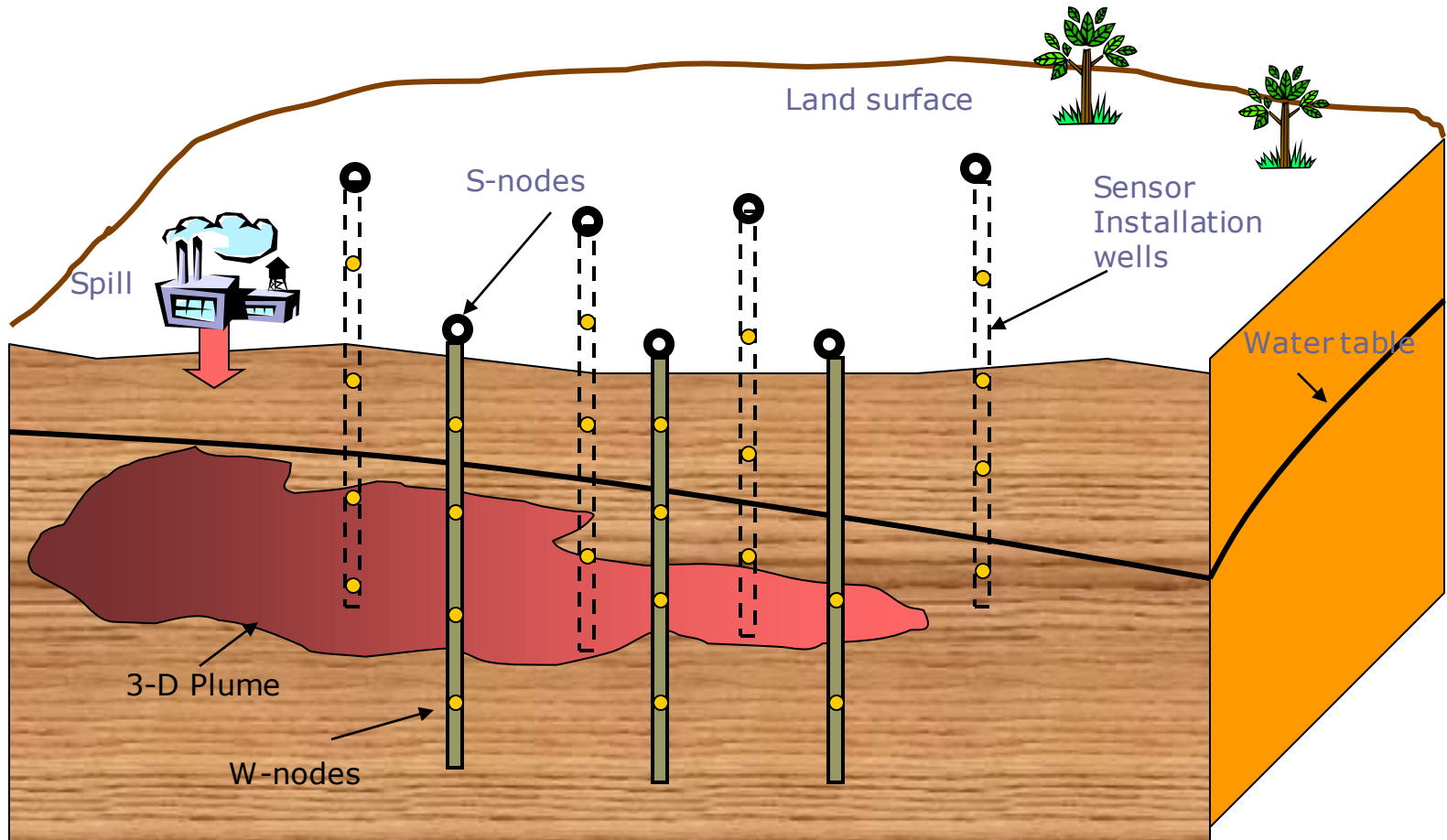
- | | | |
|--------------------------------|----------------------------------|----------------------------------|
| 1. Accelerometer for x, y-axis | 9. DSP | 17. Codec chip |
| 2. Magnetic field sensor | 10. RFM radio (for localization) | 18. Microcontroller |
| 3. Pressure sensor | 11. PCB antenna for RFM radio | 19. Switches (Power, Reset) |
| 4. Humidity sensor | 12. Blue tooth antenna | 20. Battery connector |
| 5. Ultrasound transceiver | 13. Blue tooth module | 21. Power supply |
| 6. Microphone | 14. Loudspeaker | 22. Battery monitors |
| 7. Light sensor | 15. ADC magnetic field sensor | 23. Switches to functional units |
| 8. Connector (SW download) | 16. Accelerometer for x-axis | |



Ex 3: Dedicated applications

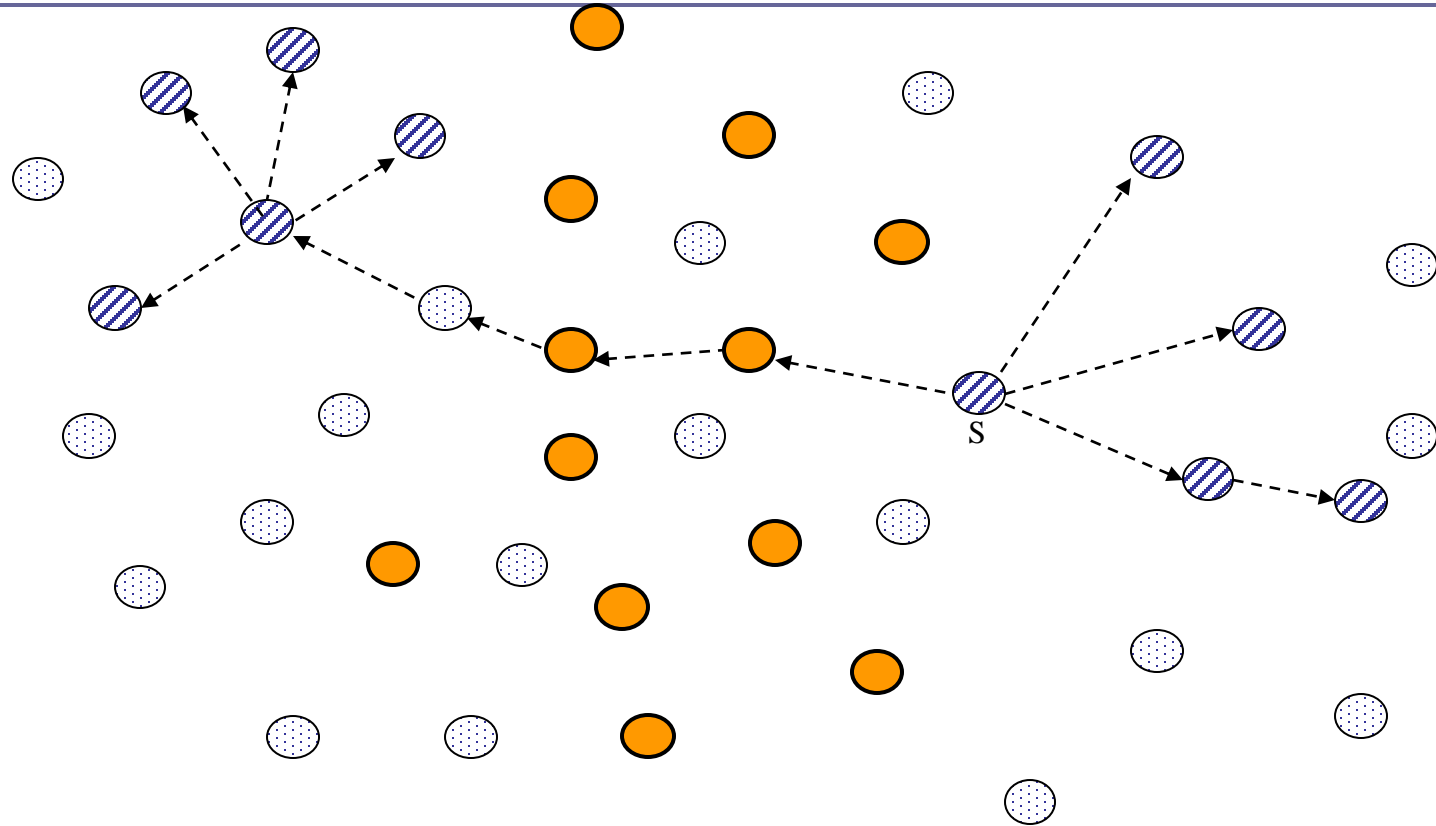
- There are some dedicated applications that will benefit from the VSN concept as well

Ex 3: Three-D plume tracking (TDTP)(CSU/COSM)



Jayasumana & Illangasekare, 2005

Virtual Sensor Networks



● VSN-1 Nodes ● VSN-2 Nodes ● Other Nodes

←----- Broadcast path from a node (S) in VSN2

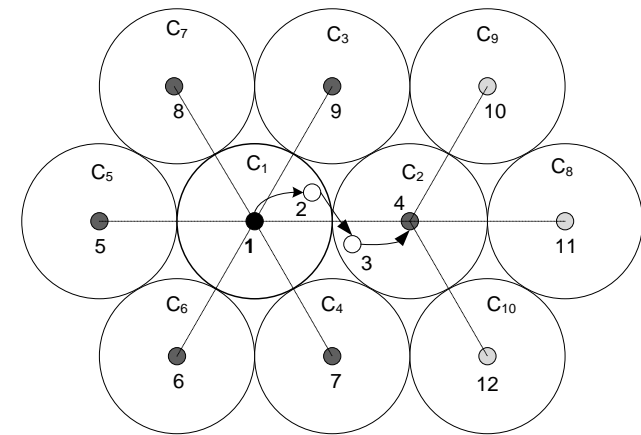
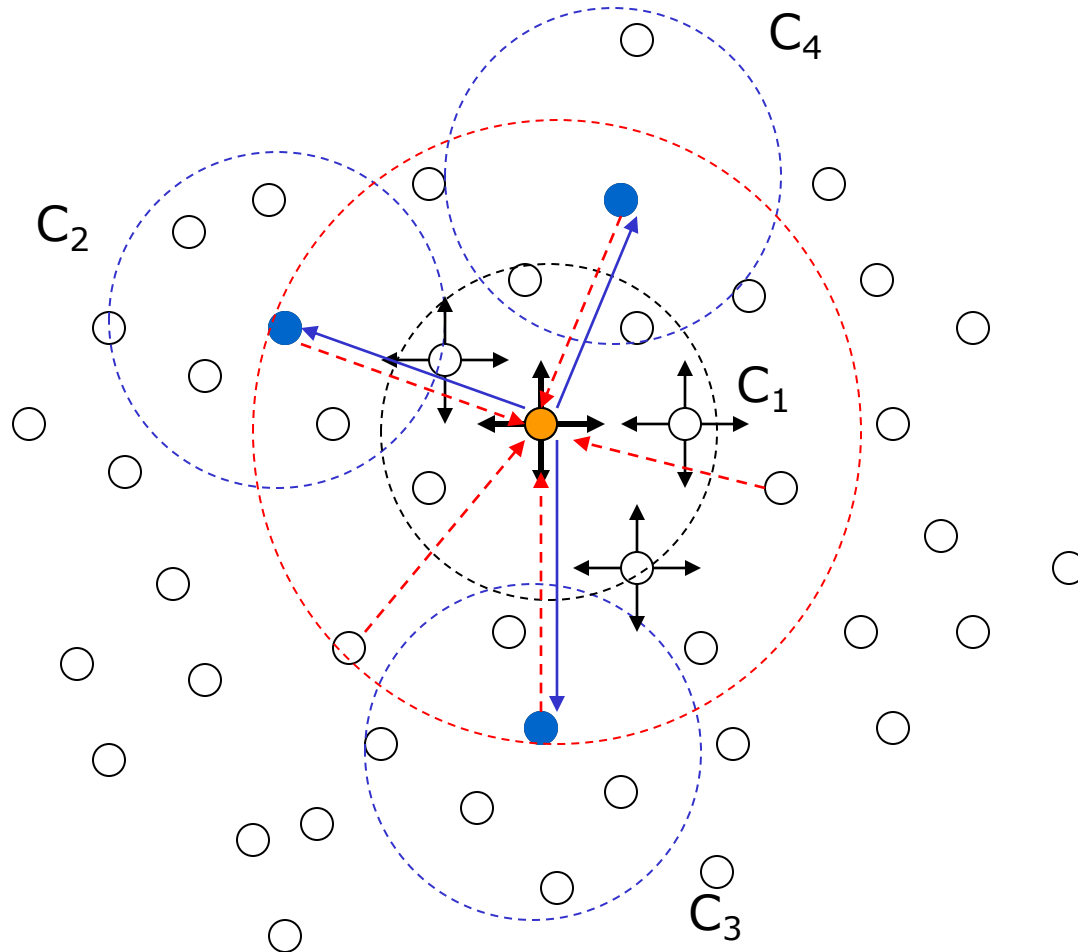
Motivation

- Future collaborative/large-scale WSNs require some structure
- Security and privacy becomes critical
- Secure backbone
 - Dynamic distribution of cryptographic keys
 - Enhance secure upper layer functions

Key distribution in WSNs

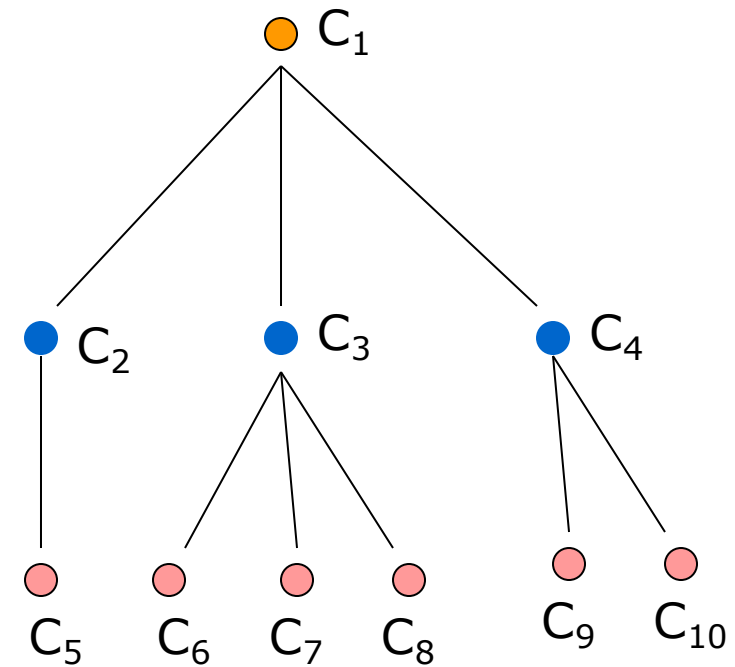
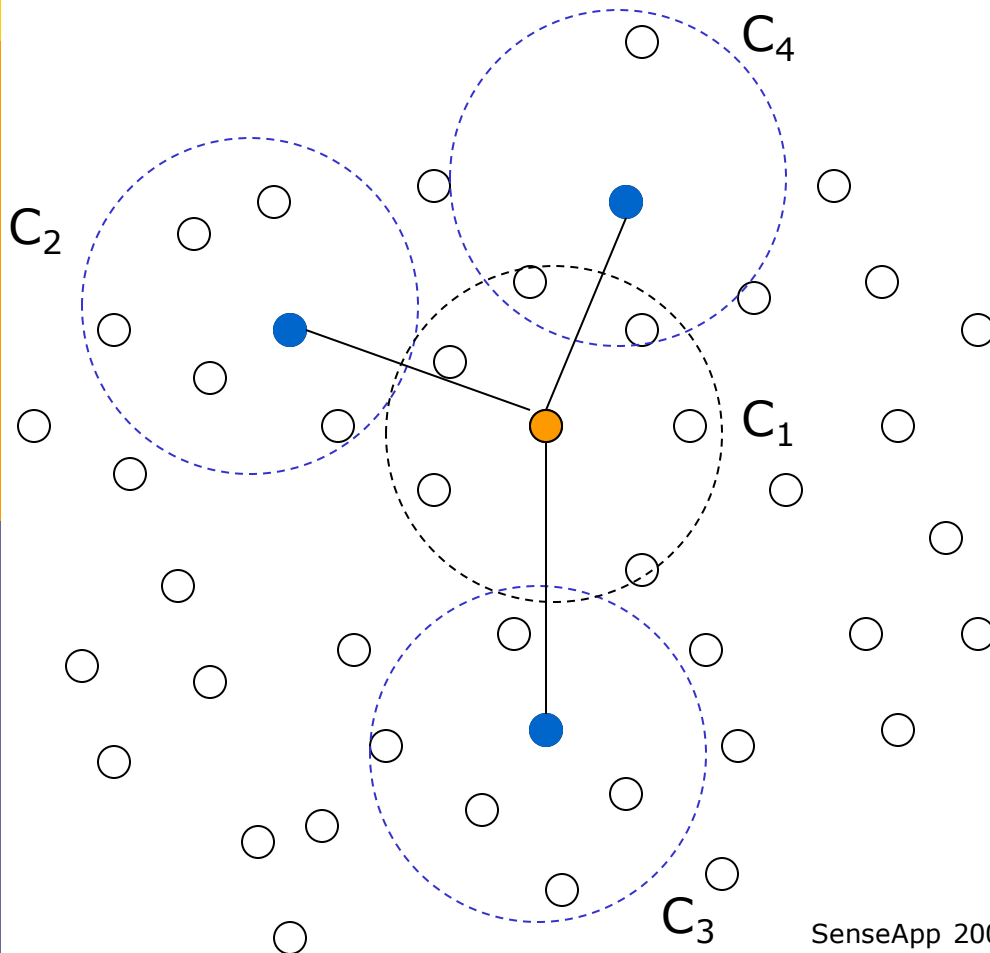
- Dynamic key assignment based on PKI is not practical
- ECC based key distribution – *Du et al. (2007)*
 - Use several resourceful nodes – form backbone
 - Tamper proof nodes, location aware, geographic routing
- Key assignment through a trusted base station - *Shehab et al. (2005), Ibriq et al. (2007)*
 - High overhead, single point of failure
- Key pre-distribution
 - Random distribution – *Eschenauer et al. (2002), Chan et al. (2003)*
 - Combinatorial design – *Lee et al. (2005), Chakrabarti et al. (2006)*
 - Deployment knowledge based - *Simonova et al. (2003), Du et al. (2004)*
- Cluster membership is meaningless if nodes don't share at least one common key

Generic Top-down Cluster & cluster tree formation (GTC) algorithm



GTC - Cluster tree formation

- Cluster tree is formed by keeping track of parent & child relationships



- Individual links are secured through shared keys

Extended GTC

```
Form_Cluster(NIDCH, CID, delay, nCCHs, hopsmax, TTLmax, depth, keyIDsCH)
```

```
1  
2
```

Form_Cluster(NID_{CH}, CID, delay, n_{CCHs}, hops_{max}, TTL_{max}, depth, keyIDs_{CH})

```
3  
4  
5  
6  
7  
8  
9  
10  
11  
12
```

```
IF(ack_list = NULL)  
Join_Cluster()  
FOR i = 1 TO nCCHs  
CCHi ← Select_Candidate_CHs(ack_list)  
CIDi ← Select_Next_CID(i)  
delayi ← Select_Delay(i)  
depthi ← depth + 1  
Rqst_Form_Cluster(CCHi, CIDi, delayi, nCCH, hopsmax
```

```
TTLmax, depthi)
```

```
13
```

```
14  
15  
16
```

```
IF(TTL > 0)  
Wait(Random(timebackoff))  
Fwd_Bcast_Cluster(NIDCH, CID, hopsmax, TTLmax, TTL,  
keyIDsCH)  
IF(hops ≤ hopsmax)  
Exit()  
ELSE  
IF(Common_Keys(my_keyIDs, keyIDsCH) ≠ NULL)  
IF(Wait_Lstn_Neighbors(Random(timebackoff)) = FALSE)  
Send_ACK(my_NID, hops, p1, p2, my_keyIDs)  
IF(Lstn_Form_Cluster(CCH, CID, delay, nCCHs, hopsmax,  
TTLmax, depth, timeoutCCH) = TRUE)  
Form_Cluster(my_NID, CID, delay, nCCHs, hopsmax, TTLmax,  
depth, my_keyIDs)  
Exit()  
Join_Cluster()
```

```
17  
18  
19  
20  
21  
22  
23  
24  
25  
26  
27  
28  
29  
30  
31  
32  
33  
34
```

```
IF(Common_Keys(my_keyIDs, keyIDsCH) ≠ NULL)
```

```
IF(TTL > 0)
```

```
Wait(Random(timebackoff))
```

```
Fwd_Bcast_Cluster(NIDCH, CID, hopsmax, TTLmax, TTL,  
keyIDsCH)
```

```
IF(hops ≤ hopsmax)
```

```
Exit()
```

```
ELSE
```

```
IF(Common_Keys(my_keyIDs, keyIDsCH) ≠ NULL)
```

```
IF(Wait_Lstn_Neighbors(Random(timebackoff)) = FALSE)
```

```
Send_ACK(my_NID, hops, p1, p2, my_keyIDs)
```

```
IF(Lstn_Form_Cluster(CCH, CID, delay, nCCHs, hopsmax,  
TTLmax, depth, timeoutCCH) = TRUE)  
Form_Cluster(my_NID, CID, delay, nCCHs, hopsmax, TTLmax,  
depth, my_keyIDs)  
Exit()  
Join_Cluster()
```

```
Join_Cluster()
```

```
13 Lstn_Bcast_Cluster(NIDCH, CID, hopsmax, TTLmax, TTL, depth,  
keyIDsCH)
```

```
14  
15  
16
```

```
IF(hops ≤ hopsmax AND my_CID = 0)
```

```
IF(Common_Keys(my_keyIDs, keyIDsCH) ≠ NULL)
```

```
my_CID ← CID
```

```
my_CH ← NIDCH
```

```
22 IF(TTL > 0)
```

```
23 Wait(Random(timebackoff))
```

```
24 Fwd_Bcast_Cluster(NIDCH, CID, hopsmax, TTLmax, TTL,  
keyIDsCH)
```

```
25 IF(hops ≤ hopsmax)
```

```
26 Exit()
```

```
27 ELSE
```

```
28 IF(Common_Keys(my_keyIDs, keyIDsCH) ≠ NULL)
```

```
29 IF(Wait_Lstn_Neighbors(Random(timebackoff)) = FALSE)
```

```
30 Send_ACK(my_NID, hops, p1, p2, my_keyIDs)
```

```
31 IF(Lstn_Form_Cluster(CCH, CID, delay, nCCHs, hopsmax,  
TTLmax, depth, timeoutCCH) = TRUE)
```

```
32 Form_Cluster(my_NID, CID, delay, nCCHs, hopsmax, TTLmax,  
depth, my_keyIDs)
```

```
33 Exit()
```

```
34 Join_Cluster()
```

- ❑ Each Cluster Head (CH) broadcast its list of key IDs
- ❑ Cluster members and candidate CHs respond only if they share a key(s)
- ❑ If not, find a CH with a common key(s)
- ❑ Intermediate nodes don't need to have common a key(s)

Extended GTC (cont.)

- GTC algorithm is extended to form a secure cluster tree
- Provisioning for secure communication
 - Integral goal of the cluster formation process
 - Reduced overhead and overall improvement in efficiency
 - Ensure cluster tree is fully connected
- Extended GTC algorithm
 - Independent of the pre key-distribution scheme and network topology
 - No prior neighborhood information, location awareness, or time synchronization
 - Form uniform and circular clusters
 - Control breadth and depth of the cluster tree

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- Conclusions & future work

Performance analysis – Simulator

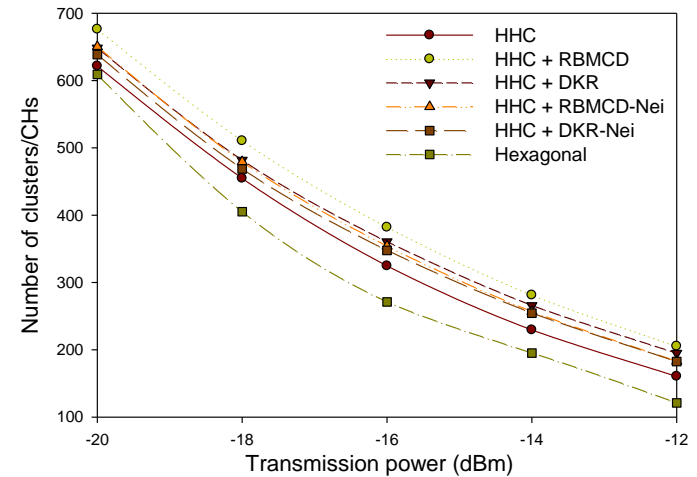
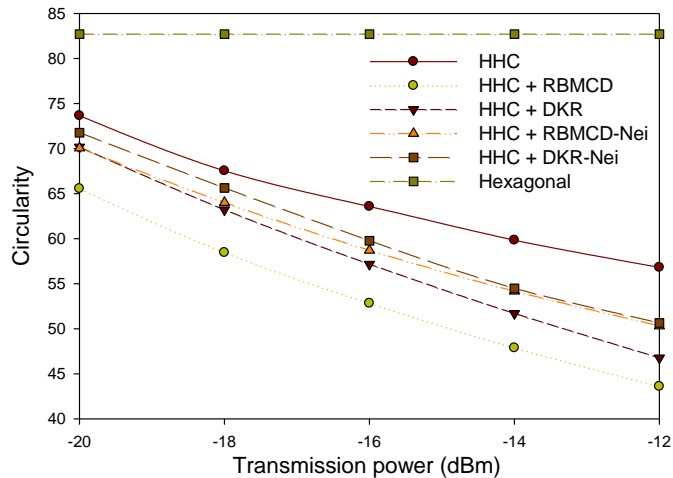
- 2 key pre-distribution schemes
 - Deployment Knowledge based Random key distribution (DKR)
 - *Du, Deng, Han, Chen, and Varshney (2004)*
 - 120 keys per node and key pool of 100,000
 - Shares 4-5 keys with its neighbors
 - Random Block Merging in Combinatorial Design (RBMCD)
 - *Chakrabarti, Maitra, and Roy (2006)*
 - 120 keys per node and key pool of 4,470
 - Shares 3-4 keys with its neighbors

Simulator (cont.)

- Discrete event simulator was developed using C
- 5000 nodes in a circular region with a radius of 500m
 - 2-D Gaussian based node distributed to facilitate DKR
- 100 samples, each with a different random seed
- Log-distance path-loss model with a fading factor of 2.2

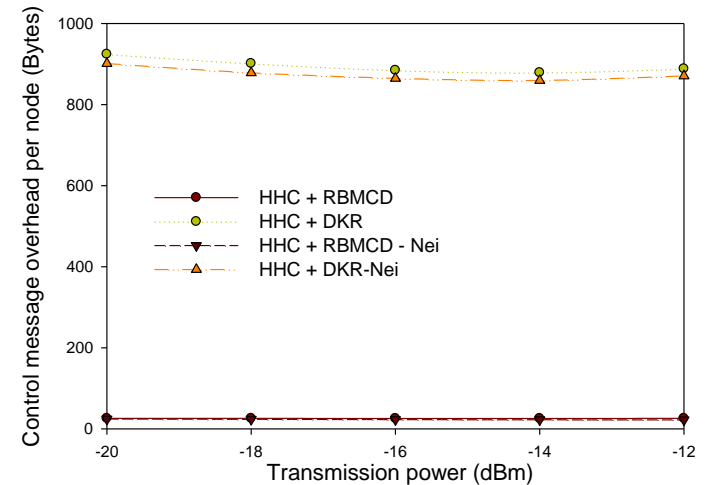
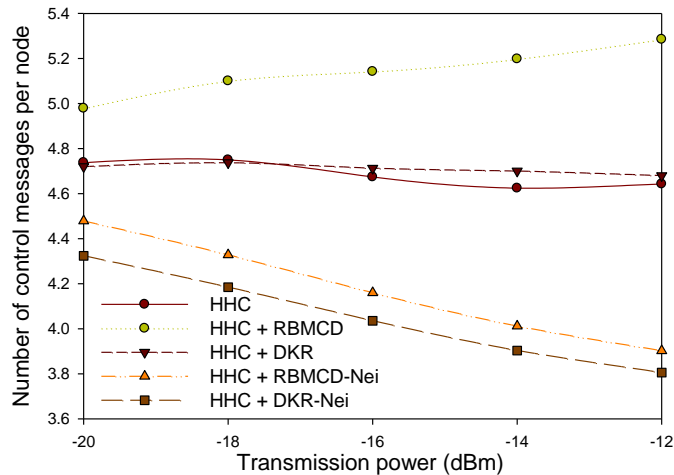
$$\text{Circularity } y = \frac{1}{m} \sum_{i=1}^m \frac{\text{no of nodes in cluster } i}{\text{no of nodes in the range of } CH_i} \times 100$$

Performance analysis – Cluster characteristics



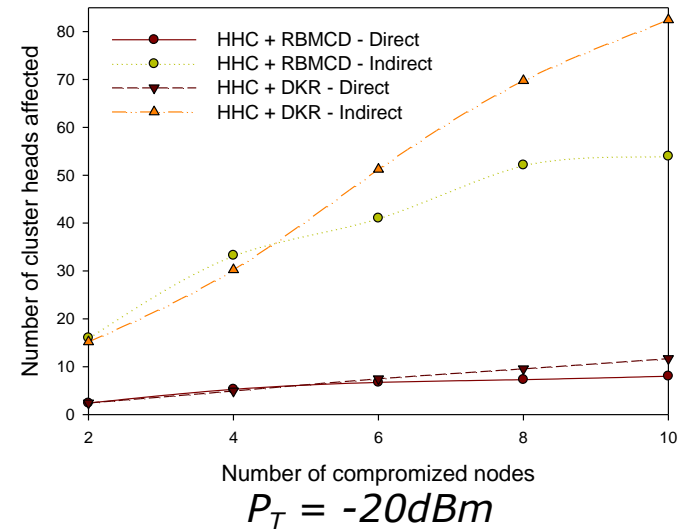
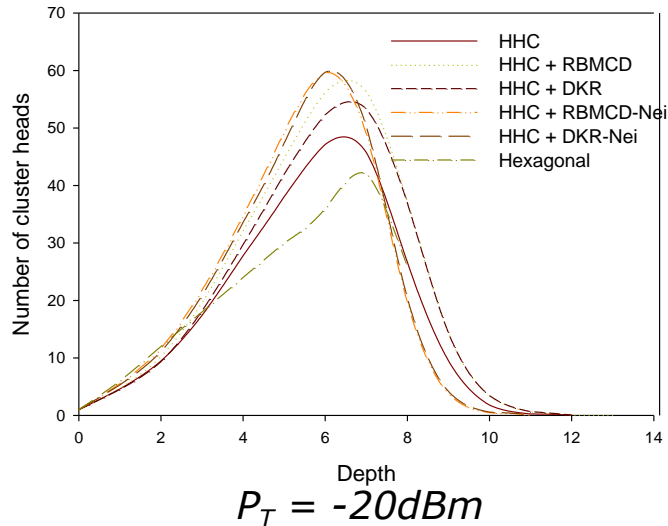
- Neighborhood information improves cluster characteristics
- Lower local connectivity of RBMCD is affecting cluster characteristics
- Circularity reduces with transmission range or density

Performance analysis – Backbone formation overhead



- RBMCD - Lower local connectivity increases overhead
- Neighborhood information reduce overhead
- Key ID distribution mechanism has a significant impact
 - RBMCD – 1 key ID per group of keys (4 groups with 30 keys)
 - DKR – 1 key ID per key (120 keys)

Performance analysis – Backbone and compromised nodes



- Direct impact of node compromise is not significant
- Indirect impact is significant
 - Depends on which node(s) got compromised
 - Disasters, if occur closer to the root node – particularly in DKR like schemes

Summary & future work

- Secure backbone formation is an integral part of GTC
- Facilitates secure key distribution and communication
- Independent of the key pre-distribution scheme
 - Better the local connectivity → better the results
 - Overhead is determined by key ID sharing mechanism
- Algorithm retains most of the desirable characteristics, while building the secure backbone
- Node compromise is a major issue in hierarchical WSNs

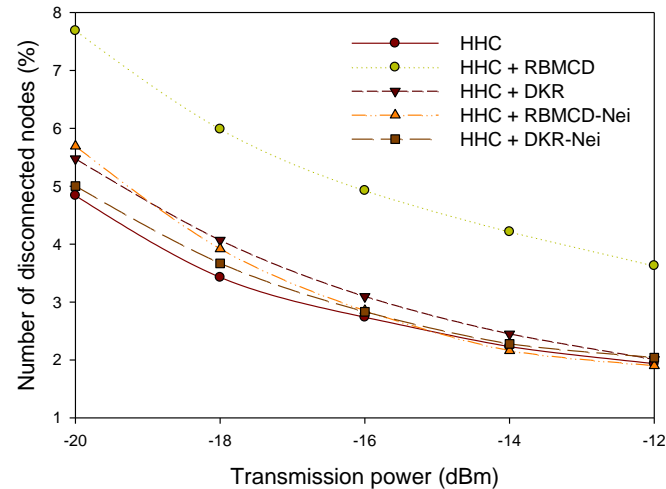
- Future work
 - More robust schemes for hierarchical WSNs
 - Dynamic key distribution scheme for collaborative WSNs

Questions ?



Thank You...

Disconnected nodes



- Generally 1-5% of the nodes are disconnected in GTC
 - Due to random node placement, collisions during cluster formation phase, etc.
 - Increase with transmission power
 - Developed a 2-step cluster and tree optimization phase
- Lower local connectivity of the key pre-distribution scheme can further disconnect nodes