# Backup Slides

#### Building Low-Diameter Peer-to-Peer Networks

### Theorem III.1

- 1) For any  $t = \Omega(N)$ , w.h.p.  $|V_t| = \Theta(N)$ 2) If  $t/N \to \infty$  then w.h.p.  $|V_t| = N \pm o(N)$ .
- Proof
  - Consider a node *v* that arrives at  $\tau \leq t$
  - P{v stays in system after t } = P(X ≥ t τ)
     □ Where X is the departure time
  - $P(X \ge t \tau) = 1 P(X \le t \tau) = 1 F_x(t \tau)$
  - $1 (1 e^{\mu(t-\tau)}) = e^{\mu(t-\tau)} = e^{(t-\tau)/N}$
  - Let p(t) be the probability that a node arriving during [0, t] stay in system after t
  - $p(t) = P\{ \text{ arriving by } \tau \} \times P\{ \text{ stay in system at } t \}$

$$p(t) = \frac{1}{t} \int_0^t e^{-(t-\tau)/N} d\tau = \frac{1}{t} N \left( 1 - e^{-t/N} \right)$$

- $\square$  *E*[ no of peers in system at *t* ] = *E*[|*V<sub>t</sub>*|] =  $\lambda p(t)t$
- $\square = p(t)t = N(1 e^{-t/N})$
- $\Box \ t = \Omega(N), \ t \ge aN$ 
  - After some initial time t that is sufficient to have N arrivals
- □  $E[|V_t|] = N(1 e^{-a}), \Theta(N)$
- When  $t/N \rightarrow \infty$

$$\Box \ E[|V_t|] = N - o(N) = N + o(N)$$

□ We can now use a tail bound for Poisson distribution to show that for  $t = \Omega(N)$  $\Pr\left(||V_t| - E[|V_t|]| \le \sqrt{bN\log N}\right) \ge 1 - \frac{1}{Nc}$ 

**Corollary 4.2.3.** Let  $X_1, \ldots, X_n$  be independent Poisson trials such that  $\operatorname{Prob}[X_i = 1] = p_i$ . Let  $X = \sum_{i \in [n]} X_i$  and  $\mu = \mathbf{E}[X]$ . For  $0 < \delta < 1$ ,

$$\operatorname{Prob}\left[|X - \mu| \ge \delta \cdot \mu\right] \le 2 \cdot e^{-\mu \cdot \delta^2/3}$$

#### Theorem III.2

Theorem III.2: Suppose that the ratio between arrival and departure rates in the network changed at time  $\tau$  from N to N'. Suppose that there were M nodes in the network at time  $\tau$ , then if  $\frac{(t-\tau)}{N'} \to \infty$  w.h.p.  $G_t$  has  $N' \pm o(N')$  nodes.

#### Proof

- Suppose *M* nodes were in system at τ
- E[ no of peer at t ] = M × P{ a peers remains at t that were there by τ } + no of new pears remain at t that arrived at τ
  - **D** Because of memoryless property Part 1 is like starting at  $\tau$

$$Me^{-\frac{(t-\tau)}{N'}} + N'(1 - e^{-\frac{t-\tau}{N'}}) = N' + (M - N')e^{-\frac{(t-\tau)}{N'}}$$

- As  $(t \tau)/N \rightarrow \infty$
- $\blacksquare = N' \pm o(M N')$

## Lemma III.1

Lemma III.1: Let C > 3D + 1; then at any time  $t \ge a \log N$ (for some fixed constant a > 0), w.h.p. there are

$$\left(1 - \frac{2D+1}{C-D}\right)\min[t,N](1-o(1))$$

**Assume**  $t \ge N$ 

- □ No of new nodes arriving in [t N, t]
  - For a Poisson process no of arrivals by  $\Delta t = \lambda \Delta t + o(\Delta t)$

= (t - (t - N)) + o(t - (t - N)) = N + o(N) = N(1 + o(1))

- □ Hence, no of new connections to cache nodes = DN(1 + o(1))
- □ *E*[ no of connections arriving in a unit time] = 1 + o(1)
- System has N + o(N) nodes at any time, Theorem III.1
- □ Therefore, *E*[ no of peers leaving at unit time ] = 1 + o(1)

## Lemma III.1 (cont.)

- Consider reconnections
- $\Box$  *E*[ no of reconnections to cache nodes in unit time] =
  - # of nodes leaving × P{ neighbor leaving} × P{ reconnection } + # of nodes leaving × P{ preferred connection leaving } × P{ reconnecting }

$$\sum_{v \in V} \left( (1 + o(1)) \frac{d(v)}{N} \frac{D}{d(v)} + (1 + o(1)) \frac{1}{N} \right) = (D + 1)(1 + o(1))$$

Above is an upper bound as we assume a peer leave in every time unit

- *E*[ no of nodes leaving during time interval ]  $\leq N + o(N)$
- **Total no of reconnections to cache nodes in** [t N, t]

$$\square = (t - (t - N))(D + 1)(1 + o(1)) = N(D + 1)(1 + o(1))$$

- □ Let  $u_1, u_2, ..., u_l$  be the nodes that left the network
- □ Let  $X_{v,ui} = 1$  when v makes a reconnection when  $u_i$  left network

# Lemma III.1 (cont.)

• Actual no of reconnections =  $E\left[\sum_{k=1}^{\ell}\right]$ 

$$E\left[\sum_{i=1}^{\ell} \sum_{v} X_{v,u_i}\right] \le N(D+1)(1+o(1))$$

Maximum no of new & reconnections to cache nodes

• DN(1 + o(1)) + (D + 1)N(1 + o(1)) = (2D + 1)N(1 + o(1))

- **\square** Each cache node is capable of accepting C D connections
- □ No cache nodes need in  $[t N, t] = {(2D + 1)N(1 + o(1))/(C D)}$
- □ All these nodes will become *c*-nodes
- □ We have N + o(N) nodes in network at any time
- □ So, no of remaining *d*-nodes

$$N(1+o(1)) - \frac{(2D+1)N(1+o(1))}{C-D} = \left(1 - \frac{2D+1}{C-D}\right)N(1+o(1))$$

• For above to satisfy our requirement  $2D+1 < C - D \implies C > 3D+1$ 

#### Lemma III.2

Lemma III.2: Suppose that the cache is occupied at time t by node v. Let Z(v) be the set of nodes that occupied the cache in v's slot during the interval  $[t - c \log N, t]$ . For any  $\delta > 0$  and sufficiently large constant c, w.h.p. |Z(v)| is in the range  $\frac{(2D+1)c}{(C-D)K} \log N(1 \pm \delta)$ .

- □ Z(v) Set of nodes that occupied *v*'s slot in  $[t c \log N, t]$
- From Lemma III.1 *E*[ total no of connections to cache nodes]
  - $(2D+1)(c \log N)(1+o(1))$
- $\square$  *E*[ no of connections to a cache node ] = *E*[*X*]
  - $(2D + 1)(c \log N)(1 + o(1))/K$
- □ No of cache nodes needed =  $\frac{(2D+1)(c \log N)(1+o(1))}{K(C-D)}$

$$=\frac{(2D+1)(c\log N)(1+o(1))}{K(C-D)} = \frac{(2D+1)(c\log N)(1\pm\delta)}{K(C-D)} = d\log N$$

#### Lemma III.2 (cont.)

#### $\square$ *E*[*X*] = (2D + 1)(*c* log *N*)(1+*o*(1))/*K*, with high probability

For any  $\delta > 0$  we have the following large deviation bounds (also known as *Chernoff* bounds):

$$\Pr(X > (1+\delta)\mu) < \left(\frac{e^{\delta}}{(1+\delta)^{(1+\delta)}}\right)^{\mu}$$
(2.5)

For  $0 < \delta < 1$  we have the following bounds:

$$\Pr(X < (1 - \delta)\mu) \le e^{-\mu \delta^2/2}$$
(2.6)

$$\Pr(X > (1+\delta)\mu) \le e^{-\mu\delta^2/3}$$
(2.7)

**□** For sufficiently large  $E[X] = \mu$  above probability is low

• For sufficiently large c > 0

#### Lemma III.3

Lemma III.3: Assume that C > 3D + 1. At any time  $t \ge c \log N$ , with probability  $1 - O(\log^2 N/N)$  the algorithm finds a replacement d-node by examining only  $O(\log N)$  nodes.

- □ Let  $v_1, v_2, ..., v_k$  be the set of cache nodes at time *t*
- **From Lemma III.2**  $|v_i| = d \log n$ 
  - Where  $d = \frac{(2D+1)(1\pm\delta)}{K(C-D)}$
- **Consider time interval**  $[t c \log n, t]$
- $\square P\{ \text{ node doesn't leave by } t \}$ 
  - $P\{ \text{ departure time} \ge c \log n \} = e^{-(c \log N)/N}$
- **There are** *K* cache nodes & each will be replaced by  $|Z(v_i)|$
- □ *P*{ All cache nodes don't leave } =  $(e^{-c \log N/N})^{K|Z(v_i)|}$

$$\left(e^{-c\log N/N}\right)^{Kd\log N} = e^{-Kcd\log^2 N/N}$$

# Lemma III.3 (cont.)

$$e^{-\frac{(Kcd\log^2 N)}{N}} \ge 1 - O\left(\frac{\log^2 N}{N}\right)$$

- Suppose v leave cache at t
- **Replace** v by a d-node neighbor in Z(v)
- $\Box$  Z(v) received at least  $Dc \log N(1 + o(1))/K$  connections
  - From Lemma III.1
- Among these no more than IZ(v)I could enter cache & become c-nodes
- □ So there are  $Dc \log N(1 + o(1))/K |Z(v)|$  remaining d-nodes
  - Dc log  $N(1 + o(1))/K d \log N = \log N \{Dc(1 o(1))/K d\}$
  - So we need to examine O(log N) nodes

### Lemma III.4

*Lemma III.4:* At all times, each node in the network is connected to some cache node directly or through a path in the network.

- A d-node is always connected to a c-node
- Hence we only need to consider connectivity of *c*-nodes
- A c-node is either in cache or it's connected to a cache node through preferred connection
  - v's preferred cache node u may become a c-node. Still v maintains a preferred connection to u. similarly u (after leaving cache) maintains a connection to it's preferred cache node w
  - These links continue unless a node leaves
  - If a node leave, neighbor(s) that had the preferred connection initiate another connection to a cache node

### Lemma III.5

Lemma III.5: Consider two cache nodes v and u at time  $t \ge c \log N$ , for some fixed constant c > 0. With probability  $1 - O(\log^2 N/N)$ , there is a path in the network at time t connecting v and u.

- **Let 2** cache nodes be u & v
- □ Z(v) Set of nodes that occupied *v*'s slot in  $[t c \log N, t]$
- **From Lemma III.2**  $|Z(v)| = d \log N$
- $\square P\{ \text{ node doesn't leave by } t \}$ 
  - $P\{ \text{ departure time} \ge c \log n \} = e^{-(c \log N)/N}$
- $\square P\{ All Z(v) \text{ nodes don't leave by } t \} = \left(e^{-c \log N/N}\right)^{d \log N} = e^{-cd \log^2 N/N}$

$$\geq 1 - O\left(\frac{\log^2 N}{N}\right)$$

#### Lemma III.5 (cont.)

#### Because of preferred connections

- If no node in Z(v) leave, all of them are connected to v, same for u
- Hence,  $P\{Z(v) \text{ is connected to a cache node } \} \ge 1 O\left(\frac{\log^2 N}{N}\right)$
- □ P{ A new node not connecting Z(u) & Z(v) } = 1  $(D/K)^2$ 
  - $P\{$  connecting to a  $Z(u) \} = P\{$  connecting to a  $Z(v) \} = D/K$
  - $P\{$  connecting to a  $Z(u) \& Z(v) \} = (D/K)^2$
- □ No of new nodes during  $[t c \log N, t] = c \log N$
- □ P { All new nodes don't connect to Z(u) & Z(v) } =  $\left(\frac{1 D^2}{K^2}\right)^{c \log N}$ ■ =  $O(1/N^c)$
- Hence there is a path between u & v

#### Theorem III.3

Theorem III.3: There is a constant c such that at any given time  $t > c \log N$ 

$$Pr(G_t \text{ is connected}) \ge 1 - O\left(\frac{\log^2 N}{N}\right).$$

- From Lemma III.4 & III.5 all the nodes are connected w.h.p
- **\square** Hence, graph  $G_t$  is connected w.h.p
- □ This theorem doesn't depend on the state of the network at time  $t c \log N$
- Hence, show that network can rapidly recover

Corollary III.1: There is a constant c such that if the network is disconnected at time t

$$Pr(G_{t+c \log N} \text{ is connected}) \ge 1 - O\left(\frac{\log^2 N}{N}\right).$$

#### Theorem III.4

Theorem III.4: At any given time t such that  $t/N \to \infty$ , if the graph is not connected then it has a connected component of size N(1 - o(1)).

- By Lemma III.4 all nodes are connected to some cache node
- □ From Theorem III.3, *P*{ that network may not be connected}
  - $O(\log^2 N/N)$
  - This is the probability that some cache node has fewer than d log N neighbors
- $\square E[\text{No of disconnected cache nodes}] = K O((\log^2 N)/N)$
- □ No of connected nodes =  $N(1 + o(1)) K O((\log^2 N)/N)$ 
  - = N(1 + o(1))

- $\square P\{ A \text{ new node is not connected to both } Z(u) \& Z(v) \}$ 
  - $1 D^2/K^2$
- $\square P\{ All new nodes don't connect Z(u) \& Z(v) \}$ 
  - $(1 D^2/K^2)^{c \log N}$
- Possible no of connections between cache nodes

 $K(K-1)/2 = (K^2 - K)/2$ 

Graph is disconnected if one of these pairs is disconnected

- Each pair is independent
- $P\{ \text{ graph disconnected } \} = (K^2 K)(1 D^2/K^2)^{c \log N}/2$
- □ Hence, P{ graph is connected } = 1  $(K^2 K)(1 D^2/K^2)^{c \log N}/2$ 
  - $= 1 1/N^c$

#### Theorem III.5

Theorem III.5: For any t, such that  $t/N \to \infty$ , w.h.p., the largest connected component of  $G_t$  has diameter  $O(\log N)$ . In particular, if the network is connected (which has probability  $1 - O(\log^2 N/N)$ ), then w.h.p., its diameter is  $O(\log N)$ .

- □ A *d*-node is always connected to a *c*-node
- Hence, it's sufficient to consider connectivity of *c*-nodes
- Let f be a constant
- □ A cache node is called good, if it receives  $r \ge f$  connections
  - All r connections are reconnection requests
  - All r connections are not preferred connections
  - r connections result for departure of r different nodes

**Color edges (links) of the graph using** A,  $B_1$ ,  $B_2$ 

- Randomly pick  $f_2$  of the reconnection links of a good cache node & color them as  $B_1$
- Color another  $f_2$  of reconnection links of a good cache node as  $B_2$
- Color all other links with A



- Theorem III.3 gives the probability that the network is connected using only A colored links
  - $\bullet 1 O(\log^2 N / N)$
  - Proof uses preferred connections & newly joined nodes
- **D** Theorem III.4, size of the connected network is N(1 + o(1))
- □ A connections could grow arbitrary long
  - Reconnections  $(B_1, B_2)$  allow a way to reduce the distance to a cache node

## Lemma III.6

Lemma III.6: Assume that node v enters the cache at time t, where  $t/N \to \infty$ . Then, for a sufficiently large choice of the constant C, the probability that v leaves the cache as a good node is at least  $\gamma > 1/2$ . Further, the f recolored edges of a good cache node are distributed uniformly at random among the nodes currently in the network. Furthermore, the probability that a c-node is good is independent of other c-nodes.

- $\square$  *E*[ no of connections to *v* from a new node ] = *D*/*K*
- $\square$  *E*[ no of reconnections due to departure of a node ] =

$$\sum_{u \in V} \frac{d(u)}{|V|} \frac{D}{d(u)} \frac{1}{K} = \frac{D}{K} < 1$$

- This imply all reconnections are for departure of different nodes
- Each connection has a constant probability of being triggered by a unique node leaving the network

### Lemma III.6 (cont.)

- $\square$  *E*[conn. from a new node] = *E*[conn. from an old node]
- **A** cache node can accept C D new/reconnections
  - 1/2 of the connections are from old nodes
  - In minimum it will accept (C D)/2 reconnections
- □ If *C* is sufficiently large, it could easily handle  $r \ge f$  reconnections
  - In minimum, with probability ½, a cache node could node becomes a good node
  - If *C* is large, probability would further increase
  - Hence v would leave the cache as a good node with probability  $\geq \frac{1}{2}$

# Lemma III.6 (cont.)

 $\square E[\text{ no of connections form old node } u \text{ to } v] = \frac{d(u)}{N} \frac{D}{d(u)} = \frac{D}{N}$ 

- This needs to be divided by *K*???
- Each node leaves independently with identical  $\sim exp(\mu)$
- Each node in the network has equal probability of connecting to v
- Independent of node degree
- □ A cache node stays in cache until it accept *C* connections
  - This behavior is independent of other cache nodes
  - Hence, whether a given cache node becomes a good node is independent of others

# Lemma III.7

- Given a node *v*
- □ Let  $\Gamma_0(v)$  be an arbitrary cluster of  $d \log N c$ -nodes
- $\square \ v \in \ \Gamma_0(v)$
- **This cluster has a diameter of**  $O(\log N)$  using only A edges
- Let  $\Gamma_i(v)$  be all *c*-nodes in  $G_t$  that are connected to  $\Gamma_{i-1}(v)$  using  $B_1$  links & not in  $[\prod_{i=1}^{i-1} \Gamma_i(v)]$





Lemma III.7: If  $|\Gamma_{i-1}(v)| = o(N)$  $Pr\{|\Gamma_i(v)| \ge 2|\Gamma_{i-1}(v)|\} \ge 1 - \frac{1}{N^5}.$ 



- $\Box \text{ Let } W = \Gamma_{i}(v) \& w = |W|$
- Let  $z \neq W \bigcup_{i \in V} w = W$ Let  $z \neq W \bigcup_{i \in V} \left( \bigcup_{j \in V} \Gamma_j(v) \right)$ 
  - Need to be a good cache node
- $\square$  P{ z is connected to W using  $B_1$  edges }
  - $P\{z \text{ being a good node}\} \times P\{\text{selecting a node}\} \times \text{no of connections}\}$ used x no of nodes to connect to

$$\geq \frac{1}{2} \frac{1}{N(1+o(1))} \frac{f}{2} w = \frac{fw}{4N} (1+o(1))$$

#### Lemma III.7 (cont.)

Let  $Y = |\Gamma_i(v)|$  be number of nodes (like *z*) that are outside *W* & connected to *W* by  $B_1$ 

$$\Box \quad E[Y] = \sum_{|V|} \frac{fw}{4N} (1 + o(1)) = \frac{fw}{4} (1 + o(1))$$

- **Let**  $w_1, w_2, \dots$  be an enumeration of nodes in W
- □ Let  $N(w_i)$  be set of neighbors of  $w_i$  that are connected by  $B_1$
- $\square$   $N(w_i)$  are not independent, so use martingale based analysis
- **D**efine exposure martingale such that  $Z_0, Z_1, \ldots$  such that
- $\square Z_0 = E[Y], Z_i = E[Y | N(w_1), N(w_2), ..., N(w_i)]$ 
  - Above reflects no of outside *c*-nodes connected, given subset of nodes in *W* by *B*<sub>1</sub> links

#### Lemma III.7 (cont.)

- Degree of all nodes are bounded by C
- $\Box |Z_i Z_{i-1}| < C$ 
  - At least 1 connection is already inside
- Using Azuma's inequality

Then Azuma's inequality gives for all  $t \ge 0$  and any  $\lambda > 0$ ,

$$\Pr(|X_t - X_0| \ge \lambda) \le 2e^{-\frac{\lambda^2}{2\sum_{k=1}^t c_k^2}}$$

$$\Pr\left\{|Y - E[Y]| \ge \frac{f}{8} \frac{\sqrt{w}}{C} C \sqrt{w}\right\} \le 2e^{-(f^2/128C^2)w} \le \frac{1}{N^5}.$$

This imply that Y is concentrated around ½ of mean w.h.p

$$P\left\{ |Y - E[Y]| \le \frac{fw}{8} \right\} \ge 1 - \frac{1}{N^5}$$

- $\square fw/8 \approx E[Y]/2$
- □ Therefore,  $Y \in [E[Y] E[Y]/2, E[Y] + E[Y]/2]$  w.h.p
- $Y \in \left[\frac{fw}{4}(1+o(1)) \frac{fw}{8}, \frac{fw}{4}(1+o(1)) + \frac{fw}{8}\right]$
- □  $|Y| \ge \frac{fw}{2}$ , ≥ is because |Y| could be above the given range
- **\Box** For above to be satisfied  $f \ge 4$



- □ Let *u* & *v* be any 2 *c*-nodes in the network
- □ Let  $\Gamma_0(v)$  &  $\Gamma_0(u)$  be the clusters they form by connecting *c*-nodes using *A* colored links
  - Each has a diameter of  $O(\log N)$
- Our goal is to show that distance between any 2 *c*-nodes is O(log n)
  - Expand the cluster by connecting nodes using B1
  - Then show that 2 cluster would overlap

- □ From Lemma III.7  $|\Gamma_i(v)| \ge |\Gamma_{i-1}(v)|$ , w.h.p
  - $|\Gamma_1(v)| \ge 2|\Gamma_0(v)|$
  - $|\Gamma_2(v)| \ge 2|\Gamma_1(v)| \ge 4|\Gamma_0(v)|$
  - $|\Gamma_3(v)| \ge 2|\Gamma_2(v)| \ge 8|\Gamma_0(v)|$
  - • • •
  - $|\Gamma_n(v)| \ge 2|\Gamma_{n-1}(v)| \ge 2^n |\Gamma_0(v)|$
- **D** Apply Lemma III.7  $O(\log N)$  times, i.e.,  $c \log N$  times
  - $|\Gamma_{c \log N}(v)| \ge 2^{c \log N} |\Gamma_0(v)|$
- □ P{ that  $|\Gamma_i(v)|$  is not 2× as  $|\Gamma_{i-1}(v)|$  } ≤ 1/ $N^5$ 
  - P{ that a  $c \log N$  hop neighborhood does not satisfy  $2 \times requirement$ }
  - $\leq (c \log N)(1/N^5) = O(\log N/N^5)$ 
    - □ If at least 1 of the circles are not 2× as previous one our goal fails
  - $P\{2 \times \text{ requirement hold for a } d \log n \text{ neighborhood}\} = 1 O((\log N)/N^5)$

□ From Lemma III.7 it can be shown that  $|\Gamma_i(v)| \ge \frac{fw}{2}$ 

- Where *w* is  $|\Gamma_{i-1}(v)|$
- $\Box \quad \text{If } |\Gamma_0(v)| = d \log N$ 
  - $|\Gamma_{c \log N}(v)| \ge 2^{c \log N} |\Gamma_0(v)| = 2^{c \log N} d \log N \approx N^{1/2} \log N$
- □ P{ that 2 nodes are connected using  $B_1$  links} = f/(2N)
  - Only ½ of the connections are considered
- □ P{ that 2 nodes are disconnected using  $B_1$  links} = 1 f/(2N)
- $\square P\{ \text{ that all nodes in } \Gamma_{c \log N}(v) \& \Gamma_{c \log N}(u) \text{ are disconnected} \}$

$$\left(1 - \frac{f}{2N}\right)^{\left(\sqrt{N}\log N\right)^2} = \left(1 - \frac{f}{2N}\right)^{N\log^2 N}$$

Therefore, with probability  $1 - O(\log N/N^5)$  any 2 *c*-nodes are connected by a path length  $O(\log N)$ 

# Lemma IV.1

Lemma IV.1: At any time  $t \ge c$ , where c is a sufficiently large fixed constant, there is a constant probability (i.e., independent of N) that there exists a subgraph of type H in  $G_t$ .

- Let *H* be a complete bipartite network
  - Graph with 2 disjoint sets of vertices
  - Elements in 2 sets are directly connected
  - Each element in 1 set connect to every element in another
- P2P network could have sub graph of type H
  - Between *D d*-nodes & *D c*-nodes
  - Could occur when D new nodes join D cache nodes that become c-nodes

![](_page_31_Figure_9.jpeg)

![](_page_31_Picture_10.jpeg)

# Lemma IV.1 (cont.)

Conditions for formation of a complete bipartite network

- 1. There is a set (S) of D cache nodes each having degree D at time t D
  - These are new nodes in cache & yet to accept connections
- 2. There are no deletions in the network during the interval [t D, t]
- 3. A set (*T*) of D new nodes arrive during interval [t D, t]
- 4. All incoming nodes of *T* choose to connect to *D* cache nodes in *S*
- □ Each of the above events could happen with constant probability (> 0) D = d
  - Independent of N
- Network could form a type H graph

![](_page_32_Figure_10.jpeg)

## Lemma IV.2

*Lemma IV.2:* Consider the network  $G_t$ , for t > N. There is a constant probability that there exists a small (i.e., constant size) isolated component.

- From Lemma IV.1 it's possible to have a complete bipartite network H
- □ Let sub graph *F* of type *H* occur at t N
- F will be isolated if
  - All its 2D nodes stay in system by t
  - All *c*-nodes loose neighbors other than new *d*-nodes
    - □ At most *D*(*C D*) such nodes are connected
  - *c*-nodes don't try to reconnect

![](_page_33_Picture_9.jpeg)

#### Lemma IV.2 (cont.)

- □ *P*{ all 2*D* nodes survive interval [t N, t] } =  $(e^{-N/N})^{2D} = e^{-2D}$
- □ P{ a neighbor retains after interval [t N, t]} =  $e^{-N/N} = e^{-1}$
- □ *P*{ a neighbor leave after interval [t N, t] } = 1  $e^{-1}$
- □ *P*{ all neighbors leave after interval [t N, t] } =  $(1 e^{-1})^{D(C D)}$
- $\square P\{ \text{Reconnection} \} = D/d(v)$
- □ Maximum P{ Reconnection } = D/(D + 1)
  - Has a minimum of D connections as they are connected to D new nodes
- $\square P\{\text{No reconnection } \} = 1 D/(D + 1)$
- □ P{No reconnection for loss of all neighbors}=  $(1 \frac{D}{D}/D)^{D(C-D)}$

$$e^{-2D} \left(1 - e^{-1}\right)^{D(C-D)} \left(1 - \frac{D}{D+1}\right)^{D(C-D)} = \Theta(1)$$

#### Theorem IV.1

Theorem IV.1: The expected number of small isolated components in the network at any time t > N is  $\Omega(N)$ , when there are no preferred connections.

- □ Let *S* be set of new nodes arrived between [t N, t N/2]
- □ Let  $v \in S$  be a node that arrived at t'
- □ From Lemma IV.1 & IV.2, there is a nonzero probability that  $v \in F$ 
  - F is a complete bipartite network
  - From Lemma IV.2, F has a constant probability of being isolated at t
- **Let indicator variable**  $X_v$  denote whether v is in F or not

$$E\left[\sum_{v \in S} X_{v}\right] = E[X_{1}] + E[X_{2}] + \dots + E[X_{|S|}]$$

#### Theorem IV.1 (cont.)

 $\square$  Let *c* be the constant probability of a node belonging to *S* 

$$E[X_{v}] = 1 \times c + 0 \times (1 - c) = c$$
$$E\left[\sum_{v \in S} X_{v}\right] = E[X_{1}] + E[X_{2}] + \dots + E[X_{|S|}] = c | S$$

- $\square |S| = N/2$ 
  - Length of time interval is *N*/2

$$\Box E\left[\sum_{v \in S} X_{v}\right] = cN/2$$

- □ There could be many more sub graphs  $\geq cN/2$ 
  - $\bullet \ \Omega(N)$

#### Diameter vs. size

![](_page_37_Figure_1.jpeg)

G. Pandurangan, "Protocol for building low-diameter P2P networks"

# Backup Slides

A Scalable, Commodity, Data Center Network Architecture

#### New Gnutella

![](_page_39_Figure_1.jpeg)

#### Clos network

![](_page_40_Figure_1.jpeg)

#### Fat tree

![](_page_41_Figure_1.jpeg)

# Routing table (cont.)

- Central entity assigns routing table for each switch
- Pod switches
  - k/2 prefixes for subnets in same pod
    - Only in top aggregation layer switches
  - k/2 suffixes for hosts in other pods/subnets
    - □ Output port is  $(ID 2 + switch) \mod (k/2) + k/2$

![](_page_42_Figure_7.jpeg)

# Routing table fill up algorithms

```
1 foreach pod x in [0, k-1] do
       foreach switch z in [(k/2), k-1] do
2
          foreach subnet i in [0, (k/2) - 1] do
 3
              addPrefix(10.x.z.1, 10.x.i.0/24, i);
          end
 5
          addPrefix(10.x.z.1, 0.0.0.0/0, 0);
 6
          for each host ID i in [2, (k/2) + 1] do
 7
              addSuffix(10.x.z.1, 0.0.0.i/8,
 8
              (i-2+z)mod(k/2) + (k/2));
          end
9
       end
10
11 end
```

**Algorithm 1**: Generating aggregation switch routing tables. Assume Function signatures *addPrefix(switch, prefix, port)*, *addSuffix(switch, suffix, port)* and *addSuffix* adds a second-level suffix to the last-added first-level prefix. foreach *j* in [1, (k/2)] do
 foreach *i* in [1, (k/2)] do
 foreach *destination pod x* in [0, (k/2) - 1] do
 addPrefix(10.k.j.i,10.x.0.0/16, x);
 end
 end
 end
 foreach destination core switch routing tables.

### Fault tolerance

- Redundant links allow routing around a failure
- Need to keep track of state of each link
- Could withstand
  - Between lower-upper layer switches in a pod
    - Outgoing inter-pod & intra-pod skip the link
    - Intra-pod using top layer source skip top layer switch if possible
    - Inter-pod coming into top layer ask the core switch to change → core layer ask top-layer of sender to change
  - Between upper & core layer switches
    - Outgoing inter-pod select another core switch
    - Incoming inter-pod core switch ask sending pods top layer to change
  - Failure between lower layer & PCs can't be handle without redundant switches/ports
- Flow scheduling make these problems easy to handle

## Flow classifier heuristic

![](_page_45_Figure_1.jpeg)

Algorithm 3: The flow classifier heuristic. For the experiments in Section 5, t is 1 second.

#### Power & heat

![](_page_46_Figure_1.jpeg)

Last 3 switches have all 10 Gbps ports

![](_page_47_Picture_0.jpeg)

# Comparison of 2 papers

- 2 different application domains
- Both focus on scalable topology construction & maintenance without high bandwidth links
- Multiple paths to a destination
  - How to connect to peers such that effective bandwidth is high
  - Paper 1 shows this for a static network
- Lower diameter & bounded node degree is important
  - Ability to reach majority of peers, no hot spots
- P2P is an alternative for some of the data center applications – e.g., BOINC, MOINC

# Properties of a Poisson process

#### □ A counting process $\{N_t, t \ge 0\}$ is a Poisson process if

- $\bullet N_0 = 0$
- $\{N_t, t \ge 0\}$  has stationary independent increment
  - *N*<sub>t1</sub>-*N*<sub>s1</sub> is independent from *N*<sub>t2</sub>-*N*<sub>s2</sub>
     Memoryless

• 
$$P\{N_{\Delta t} = 1\} = \lambda \Delta t + o(\Delta t)$$

• 
$$P\{N_{\Delta t} = 2\} = o(\Delta t)$$

$$\lambda = \frac{\lim_{\Delta t \to 0} \frac{P\{N_{t+\Delta t} = N_t + 1\}}{\Delta t}}{\lim_{\Delta t \to 0} \frac{P\{N_{t+\Delta t} = N_t + 2\}}{\Delta t} = 0$$

Inter arrival times are independently & identically distributed set of exponentially distributed random variables

 $\Box$   $o(\Delta t)$  is such that

$$\lim_{\Delta t \to 0} \frac{o(\Delta t)}{\Delta t} = 0$$

# $O, \Theta, \& \Omega$

![](_page_50_Figure_1.jpeg)